

Aretha Franklin medley

barbershop tags

J = 120

Tenor

Lead

Baryton

Bass

8 Think what you're trying to do to me be - tter think let your mind go
12 Think what you're trying to do to me be-tter think ou
1 Think what you're trying to do to me be-tter think ou
12 Think what you're trying to do to me be-tter think ou

4

Tenor

Lead

Baryton

Bass

4 let your-self be free peo-ple wal-kin' a - round e - very-day
8 ou ou ho ho ho playin'
ou ou ho ho ho playin'
ou ou ho ho ho playin'

6

Tenor

Lead

Baryton

Bass

games and ta - kin'scores tryin' to make o-ther peo-ple lose their minds be

games and ta - kin'scores tryin to ma - ke lose their mind be

games and ta - kin'scores tryin to ma - ke lose their mind be

8

Tenor

Lead

Baryton

Bass

care-ful youdon' t lose yours thinka-about it for-gi - ve-ness

care-ful youdon' t lose yours thinka-about it for-gi - ve-ness

care-ful youdon' t lose yours thinka-about it for-gi - ve-ness

care-ful youdon' t lose tu lu tu tu dum dum dum dum dum

10

Tenor dream-a-bout it for-gi - ve-ness free - do-m yeah free-dom

Lead dream-a-bout it for-gi - ve-ness free - do-m yeah free-dom

Baryton dream-a-bout it for-gi - ve-ness free - do-m yeah free-dom

Bass dum dum dum dum dum dum yeah free-dom tu lu tu tu lu

13

Tenor sock it to me give me some of that

Lead free - dom free - dom

Baryton sock it to me give me some of that

Bass free - dom give me free - dom give me some of that

15

Tenor free-dom give me free-dom just a li-ttlebit can't you give me just a li - ttlebit

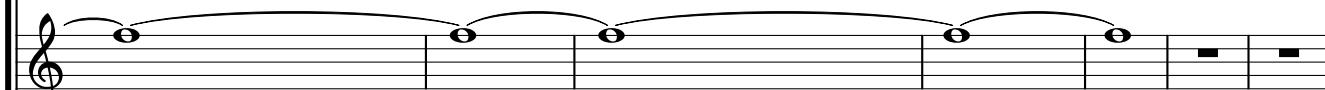
Lead free - do - m yeah free-dom

Baryton free-dom give me free-dom just a li-ttlebit can't you give me just a li - ttlebit

Bass free-dom give me free-dom just a li-ttlebit can't you give me just a li - ttlebit

18

Tenor  ba-ba

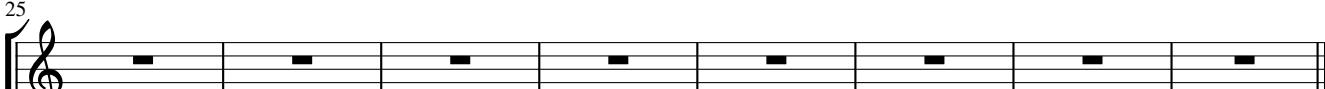
Lead 

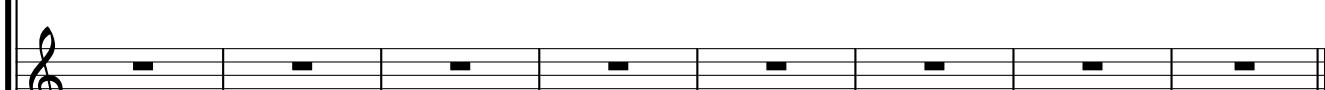
Baryton  ba-ba

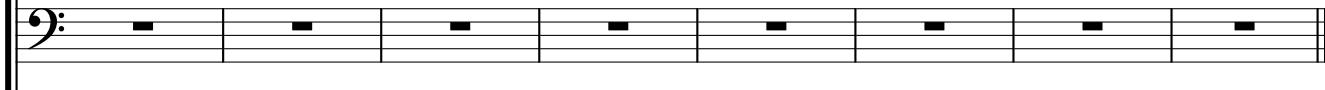
Bass  ba-ba

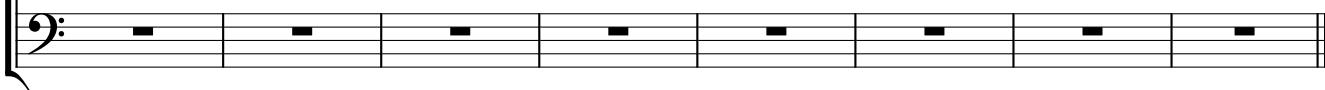
 just a li-ttlere - spect and  tu lu tu tu lu free-dom

25

Tenor  - - - - - - - -

Lead  - - - - - - - -

Baryton  - - - - - - - -

Bass  - - - - - - - -